

**WINK-LOVING INDEPENDENT SCHOOL DISTRICT
BOARD OF EDUCATION: NOTICE OF SPECIAL CALLED BOARD MEETING**

CONSIDER HIRING SCHOOL PERSONNEL

ADMINISTRATION BUILDING

Monday, July 29th, 2013

6:00 P.M.

Notice is hereby given that a special called board meeting of the Board of Trustees of the Wink-Loving Independent School District will be held on Monday, July 29th, 2013, beginning at 6:00 P.M., in the Board Room of the School Administration Building located at 200 Rosey Dodd Street in Wink, Texas.

The subjects to be discussed or considered, or upon which any formal action may be taken, are as follows: (Items do not have to be taken in the same order as shown on this meeting notice).

- 1. Call to Order**
- 2. Consider, Discuss, Approve Hiring Kayla McKee as Wink-Loving ISD Teacher**
- 3. Adjourn**

Notice is hereby given that on the 29th day of July, 2013, at 6:00 P.M., the Board of Trustees of the Wink-Loving Independent School District will hold a Special School Board Meeting in the Board Room of the School Administration Building located at 200 Rosey Dodd Street in Wink, Texas. The subjects to be discussed are listed on the agenda which is attached to and made a part of this Notice.

If, during the course of the meeting covered by this Notice, the Board of Trustees should determine that a closed or executive meeting or session of the Board of Trustees is required, then such closed or executive meeting or session as authorized by the Texas Open Meetings Act, Texas Government Code Section 551.001, Subchapter D & B. Before any closed meeting is convened, the presiding officer will publicly identify the section or sections of the act authorizing the closed meeting, all final votes, actions, or decisions, will be taken into open meeting

On this the 24th day of July, 2013, this Notice was posted to the website, and an original copy was posted on the door in the School District Administration Building at 8:00 a.m. on said date.

Dewitt Smith,

Superintendent of Schools
Wink-Loving Independent School District